

**MARKOV CHAINS: first step conditioning and detailed balance****1. n-step transition matrix**

Consider transition matrix  $P = (p_{ij})$ , where  $p_{ij} = P(q_{n+1} = j | q_n = i)$ . Then the n-step transition probability  $r_{ij}(n) = P(q_n = j | q_0 = i)$  can be computed from the n-step transition matrix  $P^n$ . Simply,  $r_{ij}(n) = (P^n)_{ij}$ , ie the  $i$ th column and the  $j$ th row of  $P^n$ .

**2. first step analysis: hitting time**

Consider the set of states  $Q$ , then for  $A \subset Q$ , the hitting time

$$T_A = \min \{t \geq 0 | q_t \in A\} \quad (1)$$

can be studied through its expectation function as follows.

Let

$$h(i) = \mathbb{E}(T_A | q_0 = i) = \mathbb{E}_i T_A. \quad (2)$$

By conditioning on the first step,

$$\begin{aligned} h(i) &= 0, i \in A \\ h(i) &= 1 + \sum_j p_{ij} h(j). \end{aligned}$$

**3. first step analysis: hitting time comparison**

Consider disjoint subsets  $A, B \subset Q$  and the comparison function  $g(i) = P(T_A < T_B | q_0 = i)$ . We have

$$g(i) = 1, i \in A; g(i) = 0, i \in B \quad (3)$$

and by conditioning on the first step

$$g(i) = \sum_j p_{ij} g(j), i \in Q \setminus (A \cup B) \quad (4)$$

**4. Example: consecutive throws of a die** Throw a fair die until getting two 6's in succession. This requires some random number of  $T$  throws. Calculate  $\mathbb{E}T$ .

This can be done by defining a Markov chain as follows.

$q_n = 0$  if the  $t$ th throw is not 6.

$q_n = 1$  if the  $t$ th throw is a 6 but the previous throw was not a 6.

$q_n = 2$  if the  $t$ th throw was a 6 and the previous throw was also a 6.

This chain has states  $\{0, 1, 2\}$  and

$$p_{00} = 5/6, p_{01} = 1/6, p_{10} = 5/6, p_{12} = 1/6. \quad (5)$$

We can set up the equations for  $h(i) = \mathbb{E}_i T_2$ . We find

$$h(1) = 36, h(0) = 42. \quad (6)$$

Hence the answer is 42.

**5. Example: Gambler's Ruin**

In words, you start with  $i$  dollars and bet 1 dollar each step, with probability  $p$  of winning, and continue until reach  $K$ , at which point you stop, or until you go bust.

The states  $Q = \{0, 1, \dots, K\}$  and  $p_{i,i+1} = p, p_{i,i-1} = 1 - p, 1 \leq i \leq K - 1$ . The states 0 and  $K$  are absorbing, so that  $p_{00} = 1, p_{KK} = 1$ .

We want to know  $g(i) = P(T_K < T_0 | q_0 = i)$  and  $h(i) = \mathbb{E}_i T_{\{0,K\}}$ .

Solve this numerically for the fair coin example and the roulette example where you bet on a single color. Use the following initial conditions and absorbing states:  $i = 10, K = 20, i = 20, K = 40, i = 100, K = 100$ .

**6. finding stationary distributions: 3x3 example**

Suppose the transition probability matrix is given by

$$P = \begin{pmatrix} 0.7 & 0.4 & 0 \\ 0.2 & 0.6 & 1 \\ 0.1 & 0 & 0 \end{pmatrix}. \quad (7)$$

It can be shown that the corresponding Markov chain is ergodic. The stationary distribution therefore exists and is unique.

We can find the distribution by solving the equation  $\pi = P\pi$ . In Matlab, use the command

$$[V, D] = \text{eig}(P). \quad (8)$$

Find the diagonal element of  $D$ , such that  $d_{ii} = 1$  (such element is guaranteed to exist by ergodicity). Next take  $v_i$ , the  $i$ th column of  $V$ , and compute the stationary distribution  $\pi = v_i / \sum v_i$ .